

Uml Certification Guide

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MORGAN MONTGOMERY

UML 2 Certification Guide "O'Reilly Media, Inc."

OCUP 2 Certification Guide: Preparing for the OMG Certified UML 2.5 Professional 2 Foundation Exam both teaches UML® 2.5 and prepares candidates to become certified. UML® (Unified Modeling Language) is the most popular graphical language used by software analysts, designers, and developers to model, visualize, communicate, test, and document systems under development. UML® 2.5 has recently been released, and with it a new certification program for practitioners to enhance their current or future career opportunities. There are three exam levels: Foundation, Intermediate, and Advanced. The exam covered in this book, Foundation, is a prerequisite for the higher levels. Author Michael Jesse Chonoles is a lead participant in the current OCUP 2 program—not only in writing and reviewing all the questions, but also in designing the goals of the program. This book distills his experience in modeling, mentoring, and training. Because UML® is a sophisticated language, with 13 diagram types, capable of modeling any type of modern software system, it takes users some time to become proficient. This effective resource will explain the material in the Foundation exam and includes many practice questions for the candidate, including sample problems similar to those found in the exam, and detailed explanations of why correct answers are correct and why wrong answers are wrong. Written to prepare candidates for the OCUP 2 Foundation level exam while they learn UML® Illustrated with UML® diagrams to clarify every concept and technique Offers hints for studying and test-taking based on the specific nature and structure of the Foundation Level exam Includes practice exam material, sample questions and exercises, warnings, tips, and points to remember throughout

OCUP 2 Certification Guide Pearson Education

This comprehensive guide has been fully revised to cover UML 2.0, today's standard method for modelling software systems. Filled with concise information, it's been crafted to help IT professionals read, create, and understand system artefacts expressed using UML. Includes an example-rich tutorial for those who need familiarizing with the system.

UML @ Classroom John Wiley & Sons

Helps you learn how to develop a conceptual, business-oriented entity/relationship model, using a variation on the UML Class Model notation. This book is suitable for data modellers who are convinced that UML has nothing to do with them, and UML experts who don't realise that

architectural data modelling really is different from object modelling.

Uml 2. 0 All in One Certified Exam Guide Pearson Education

Use case analysis is a methodology for defining the outward features of a software system from the user's point of view. Applying Use Cases, Second Edition, offers a clear and practical introduction to this cutting-edge software development technique. Using numerous realistic examples and a detailed case study, you are guided through the application of use case analysis in the development of software systems. This new edition has been updated and expanded to reflect the Unified Modeling Language (UML) version 1.3. It also includes more complex and precise examples, descriptions of the pros and cons of various use case documentation techniques, and discussions on how other modeling approaches relate to use cases. Applying Use Cases, Second Edition, walks you through the software development process, demonstrating how use cases apply to project inception, requirements and risk analysis, system architecture, scheduling, review and testing, and documentation. Key topics include: Identifying use cases and describing actors Writing the flow of events, including basic and alternative paths Reviewing use cases for completeness and correctness Diagramming use cases with activity diagrams and sequence diagrams Incorporating user interface description and data description documents Testing architectural patterns and designs with use cases Applying use cases to project planning, prototyping, and estimating Identifying and diagramming analysis classes from use cases Applying use cases to user guides, test cases, and training material An entire section of the book is devoted to identifying common mistakes and describing their solutions. Also featured is a handy collection of documentation templates and an abbreviated guide to UML notation. You will come away from this book with a solid understanding of use cases, along with the skills you need to put use case analysis to work.

CBAP® Certification and BABOK® Study Guide Prentice Hall

With its clear introduction to the Unified Modeling Language (UML) 2.0, this tutorial offers a solid understanding of each topic, covering foundational concepts of object-orientation and an introduction to each of the UML diagram types.

OCA Java SE 8 Programmer I Certification Guide "O'Reilly Media, Inc."

The book covers all knowledge areas from the BABOK®, Third Edition, and is designed to be a study guide for the CBAP® certification from IIBATM. It includes over 300 sample questions. It is also usable for those seeking the PMI-PBA® certification. This book is a complete business analysis handbook combining the latest standards from the BABOK® case study examples and exercises with solutions. It has usable tools and techniques, as well as templates ready to be used to develop

solid requirements to be the cornerstone for any successful product development.

DevNet Associate DEVASC 200-901 Official Certification Guide Simon and Schuster
Summary OCA Java SE 8 Programmer I Certification Guide prepares you for the 1Z0-808 with complete coverage of the exam. You'll explore important Java topics as you systematically learn what's required to successfully pass the test. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Book To earn the OCA Java SE 8 Programmer I Certification, you have to know your Java inside and out, and to pass the exam you need to understand the test itself. This book cracks open the questions, exercises, and expectations you'll face on the OCA exam so you'll be ready and confident on test day. OCA Java SE 8 Programmer I Certification Guide prepares Java developers for the 1Z0-808 with thorough coverage of Java topics typically found on the exam. Each chapter starts with a list of exam objectives mapped to section numbers, followed by sample questions and exercises that reinforce key concepts. You'll learn techniques and concepts in multiple ways, including memorable analogies, diagrams, flowcharts, and lots of well-commented code. You'll also get the scoop on common exam mistakes and ways to avoid traps and pitfalls. What's Inside Covers all exam topics Hands-on coding exercises Flowcharts, UML diagrams, and other visual aids How to avoid built-in traps and pitfalls Complete coverage of the OCA Java SE 8 Programmer I exam (1Z0-808) About the Reader Written for developers with a working knowledge of Java who want to earn the OCA Java SE 8 Programmer I Certification. About the Author Mala Gupta is a Java coach and trainer who holds multiple Java certifications. Since 2006 she has been actively supporting Java certification as a path to career advancement. Table of Contents Introduction Java basics Working with Java data types Methods and encapsulation Selected classes from the Java API and arrays Flow control Working with inheritance Exception handling Full mock exam

UML and Data Modeling Pearson Education

Thoroughly updated and fully compliant with Rational Rose 2002, the latest release of the industry's most popular software modeling tool, this edition contains simplified, useful case studies and helps the reader understand the core concepts of modeling and how to use UML effectively.

SysML Distilled John Wiley & Sons

UML, the Universal Modeling Language, was the first programming language designed to fulfill the requirement for "universality." However, it is a software-specific language, and does not support the needs of engineers designing from the broader systems-based perspective. Therefore, SysML was created. It has been steadily gaining popularity, and many companies, especially in the heavily-regulated Defense, Automotive, Aerospace, Medical Device and Telecomms industries, are already using SysML, or are planning to switch over to it in the near future. However, little information is currently available on the market regarding SysML. Its use is just on the crest of becoming a widespread phenomenon, and so thousands of software engineers are now beginning to look for training and resources. This book will serve as the one-stop, definitive guide that provide an introduction to SysML, and instruction on how to implement it, for all these new users. *SysML is the latest emerging programming language--250,000 estimated software systems engineers are using it in the US alone! *The first available book on SysML in English *Insider information! The author is a member of the SysML working group and has written sections of the specification *Special focus

comparing SysML and UML, and explaining how both can work together

OCEB 2 Certification Guide Technics Publications LLC

A detailed and practical book and eBook walk-through showing how to apply UML to real world development projects

Learning UML 2.0 IT Revolution

Systems Analysis and Design: An Object-Oriented Approach with UML, Sixth Edition helps students develop the core skills required to plan, design, analyze, and implement information systems. Offering a practical hands-on approach to the subject, this textbook is designed to keep students focused on doing SAD, rather than simply reading about it. Each chapter describes a specific part of the SAD process, providing clear instructions, a detailed example, and practice exercises. Students are guided through the topics in the same order as professional analysts working on a typical real-world project. Now in its sixth edition, this edition has been carefully updated to reflect current methods and practices in SAD and prepare students for their future roles as systems analysts. Every essential area of systems analysis and design is clearly and thoroughly covered, from project management, to analysis and design modeling, to construction, installation, and operations. The textbook includes access to a range of teaching and learning resources, and a running case study of a fictitious healthcare company that shows students how SAD concepts are applied in real-life scenarios.

UML 2.0 in a Nutshell Morgan Kaufmann

ABOUT THE TECHNOLOGY What it is: UML (Unified Modeling Language) is a graphical modeling language used to specify, visualize, construct, and document applications and software systems, which are implemented with components and object-oriented programming languages, such as Java, C++, and Visual Basic. UML incorporates the object-oriented community's consensus on core modeling concepts and provides a standard way for developers to communicate the details of system design and development. In addition to object-oriented modeling of applications, UML is also used for business-process modeling, data modeling, and XML modeling. Purpose of modeling: Models for software systems are as important as having a blueprint for a large building, or an outline for a book. Good models enhance communication among project teams and assure architectural soundness. The more complex the software system, the more important it is to have models that accurately describe the system and can be understood by everyone. UML helps provide this via a standard for graphical diagrams. Just like an architect can understand the notations on any blueprint, UML enables software engineers and business managers to understand the design of any software system, even if the original designers have long left the company. Organization behind it: Object Management Group (OMG) (www.omg.org). (UML Resource Page at OMG Web site is www.omg.org/uml.) The OMG produces and maintains the UML standard, an internationally recognized standard. The OMG is an open membership, not-for-profit consortium that produces and maintains computer industry specifications for interoperable enterprise applications. Its membership roster (about 800) includes just about every large company in the computer industry and hundreds of smaller ones. Most of the companies that shape enterprise and Internet computing are represented on the OMG's Board of Directors. Companies that contributed to the UML Standard: Realizing that UML would be strategic to their business, the following companies contributed their

ideas to the first UML standard: Digital Equipment Corp, HP, i-Logix, IntelliCorp, IBM, ICON Computing, MCI, Microsoft, Oracle, Rational Rose, TI, and Unisys. Companies that use UML: It is safe to say that all Fortune 1000 companies are currently using UML, or are moving toward UML to model and design their applications and systems. This includes companies from all vertical industries, from Coca Cola to Warner Brothers, from CVS Pharmacy to Lockheed Martin Aerospace. You name the company - if they have an IT department, they are using UML.

UML 2 Toolkit "O'Reilly Media, Inc."

Component-based software development regards software construction in terms of conventional engineering disciplines where the assembly of systems from readily-available prefabricated parts is the norm. Because both component-based systems themselves and the stakeholders in component-based development projects are different from traditional software systems, component-based testing also needs to deviate from traditional software testing approaches. Gross first describes the specific challenges related to component-based testing like the lack of internal knowledge of a component or the usage of a component in diverse contexts. He argues that only built-in contract testing, a test organization for component-based applications founded on building test artifacts directly into components, can prevent catastrophic failures like the one that caused the now famous ARIANE 5 crash in 1996. Since building testing into components has implications for component development, built-in contract testing is integrated with and made to complement a model-driven development method. Here UML models are used to derive the testing architecture for an application, the testing interfaces and the component testers. The method also provides a process and guidelines for modeling and developing these artifacts. This book is the first comprehensive treatment of the intricacies of testing component-based software systems. With its strong modeling background, it appeals to researchers and graduate students specializing in component-based software engineering. Professionals architecting and developing component-based systems will profit from the UML-based methodology and the implementation hints based on the XUnit and JUnit frameworks.

Wiley

For nearly ten years, the Unified Modeling Language (UML) has been the industry standard for visualizing, specifying, constructing, and documenting the artifacts of a software-intensive system. As the de facto standard modeling language, the UML facilitates communication and reduces confusion among project stakeholders. The recent standardization of UML 2.0 has further extended the language's scope and viability. Its inherent expressiveness allows users to model everything from enterprise information systems and distributed Web-based applications to real-time embedded systems. In this eagerly anticipated revision of the best-selling and definitive guide to the use of the UML, the creators of the language provide a tutorial to its core aspects in a two-color format designed to facilitate learning. Starting with an overview of the UML, the book explains the language gradually by introducing a few concepts and notations in each chapter. It also illustrates the application of the UML to complex modeling problems across a variety of application domains. The in-depth coverage and example-driven approach that made the first edition of *The Unified Modeling Language User Guide* an indispensable resource remain unchanged. However, content has been thoroughly updated to reflect changes to notation and usage required by UML 2.0. Highlights

include: A new chapter on components and internal structure, including significant new capabilities for building encapsulated designs New details and updated coverage of provided and required interfaces, collaborations, and UML profiles Additions and changes to discussions of sequence diagrams, activity diagrams, and more Coverage of many other changes introduced by the UML 2.0 specification With this essential guide, you will quickly get up to speed on the latest features of the industry standard modeling language and be able to apply them to your next software project.

UML Weekend Crash Course John Wiley & Sons

Gain the skills to effectively plan software applications and systems using the latest version of UML UML 2 represents a significant update to the UML specification, from providing more robust mechanisms for modeling workflow and actions to making the modeling language more executable. Now in its second edition, this bestselling book provides you with all the tools you'll need for effective modeling with UML 2. The authors get you up to speed by presenting an overview of UML and its main features. You'll then learn how to apply UML to produce effective diagrams as you progress through more advanced topics such as use-case diagrams, classes and their relationships, dynamic diagrams, system architecture, and extending UML. The authors take you through the process of modeling with UML so that you can successfully deliver a software product or information management system. With the help of numerous examples and an extensive case study, this book teaches you how to: * Organize, describe, assess, test, and realize use cases * Gain substantial information about a system by using classes * Utilize activity diagrams, state machines, and interaction diagrams to handle common issues * Extend UML features for specific environment or domains * Use UML as part of a Model Driven Architecture initiative * Apply an effective process for using UML The CD-ROM contains all of the UML models and Java™ code for a complete application, Java™ 2 Platform, Standard Edition, Version 1.4.1, and links to the Web sites for vendors of UML 2 tools.

MASTERING UML WITH RATIONAL ROSE (With CD) Addison-Wesley Professional

This new book is the definitive primer for UML, and starts with the foundational concepts of object-orientation in order to provide the proper context for explaining UML.

OCUP 2 Certification Guide UML 2 Certification Guide

In *Team Topologies* DevOps consultants Matthew Skelton and Manuel Pais share secrets of successful team patterns and interactions to help readers choose and evolve the right team patterns for their organization, making sure to keep the software healthy and optimize value streams. *Team Topologies* will help readers discover: • Team patterns used by successful organizations. • Common team patterns to avoid with modern software systems. • When and why to use different team patterns • How to evolve teams effectively. • How to split software and align to teams.

OCP Java SE 7 Programmer II Certification Guide Cisco Press

UML is an industry standard specification for modelling, visualizing, and documenting software projects. This title covers all aspects of the UML including the use of the UML, diagramming notation, the object constraint language (OCL), and profiles.

UML Bible Pearson Education

Uses friendly, easy-to-understand For Dummies style to help readers learn to model systems with the latest version of UML, the modeling language used by companies throughout the world to

develop blueprints for complex computer systems Guides programmers, architects, and business analysts through applying UML to design large, complex enterprise applications that enable scalability, security, and robust execution Illustrates concepts with mini-cases from different business domains and provides practical advice and examples Covers critical topics for users of UML, including object modeling, case modeling, advanced dynamic and functional modeling, and component and deployment modeling
UML 2 For Dummies Apress

SysML Distilled is a go-to reference for everyone who wants to start creating accurate and useful system models with SysML. Drawing on his pioneering experience creating models for Lockheed Martin and NASA, Lenny Delligatti illuminates SysML's core components, and shows how to use them even under tight deadlines and other constraints. The reader needn't know all of SysML to create effective models: *SysML Distilled* quickly teaches what does need to be known, and helps deepen the reader's knowledge incrementally as the need arises.