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**ESTRADA
HUDSON**

Ajax Elsevier
Until the late
1980s,

information
processing
was
associated
with large
mainframe
computers
and huge tape

drives. During
the 1990s,
this trend
shifted toward
information
processing
with personal
computers, or

PCs. The trend toward miniaturization continues and in the future the majority of information processing systems will be small mobile computers, many of which will be embedded into larger products and interfaced to the physical environment. Hence, these kinds of systems are called embedded systems. Embedded systems together with their physical environment

are called cyber-physical systems. Examples include systems such as transportation and fabrication equipment. It is expected that the total market volume of embedded systems will be significantly larger than that of traditional information processing systems such as PCs and mainframes. Embedded systems share a number of common characteristics

. For example, they must be dependable, efficient, meet real-time constraints and require customized user interfaces (instead of generic keyboard and mouse interfaces). Therefore, it makes sense to consider common principles of embedded system design. Embedded System Design starts with an introduction into the area and a survey of specification

models and languages for embedded and cyber-physical systems. It provides a brief overview of hardware devices used for such systems and presents the essentials of system software for embedded systems, like real-time operating systems. The book also discusses evaluation and validation techniques for embedded systems. Furthermore, the book presents an overview of

techniques for mapping applications to execution platforms. Due to the importance of resource efficiency, the book also contains a selected set of optimization techniques for embedded systems, including special compilation techniques. The book closes with a brief survey on testing. Embedded System Design can be used as a text book for courses on embedded systems and

as a source which provides pointers to relevant material in the area for PhD students and teachers. It assumes a basic knowledge of information processing hardware and software. Courseware related to this book is available at <http://ls12-www.cs.tu-dortmund.de/~marwedel>. [Expert Oracle JDBC Programming](#) Addison-Wesley Professional Covering the breadth of a

large topic, this book provides a thorough grounding in object-oriented concepts, the software development process, UML and multi-tier technologies. After covering some basic ground work underpinning OO software projects, the book follows the steps of a typical development project (Requirements Capture - Design - Specification & Test), showing how an abstract problem is

taken through to a concrete solution. The book is programming language agnostic - so code is kept to a minimum to avoid detail and deviation into implementation minutiae. A single case study running through the text provides a realistic example showing development from an initial proposal through to a finished system. Key artifacts such as the requirements document and detailed

designs are included. For each aspect of the case study, there is an exercise for the reader to produce similar documents for a different system.

Oracle Database Programming using Java and Web Services John Wiley & Sons
The traditional division of labor between the database (which only stores and manages SQL and XML data for fast, easy data search and retrieval) and the application

server (which runs application or business logic, and presentation logic) is obsolete. Although the books primary focus is on programming the Oracle Database, the concepts and techniques provided apply to most RDBMS that support Java including Oracle, DB2, Sybase, MySQL, and PostgreSQL. This is the first book to cover new Java, JDBC, SQLJ, JPublisher and Web Services features in Oracle Database 10g Release 2 (the coverage starts with Oracle 9i Release 2). This book is a must-read for database developers audience (DBAs, database applications developers, data architects), Java developers (JDBC, SQLJ, J2EE, and OR Mapping frameworks), and to the emerging Web Services assemblers. - Describes pragmatic solutions, advanced database applications, as well as provision of a wealth of code samples. - Addresses programming models which run within the database as well as programming models which run in middle-tier or client-tier against the database. - Discusses languages for stored procedures: when to use proprietary languages such as PL/SQL and when to use standard languages such as Java; also running

<p>non-Java scripting languages in the database. - Describes the Java runtime in the Oracle database 10g (i.e., OracleJVM), its architecture, memory management, security management, threading, Java execution, the Native Compiler (i.e., NCOMP), how to make Java known to SQL and PL/SQL, data types mapping, how to call-out to external Web components, EJB components,</p>	<p>ERP frameworks, and external databases. - Describes JDBC programming and the new Oracle JDBC 10g features, its advanced connection services (pooling, failover, load-balancing, and the fast database event notification mechanism) for clustered databases (RAC) in Grid environments. - Describes SQLJ programming and the latest Oracle SQLJ 10g features , contrasting it</p>	<p>with JDBC. - Describes the latest Database Web services features, Web services concepts and Services Oriented Architecture (SOA) for DBA, the database as Web services provider and the database as Web services consumer. - Abridged coverage of JPublisher 10g, a versatile complement to JDBC, SQLJ and Database Web Services. <i>Appium Essentials</i> McGraw-Hill/Osborne</p>
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Media
The Definitive
Java
Programming
Guide.
Beginning JSP
, JSF and
Tomcat Web
Development
Packt
Publishing Ltd
Distributed
and Cloud
Computing:
From Parallel
Processing to
the Internet of
Things offers
complete
coverage of
modern
distributed
computing
technology
including
clusters, the
grid, service-
oriented
architecture,
massively
parallel
processors,

peer-to-peer
networking,
and cloud
computing. It
is the first
modern, up-
to-date
distributed
systems
textbook; it
explains how
to create high-
performance,
scalable,
reliable
systems,
exposing the
design
principles,
architecture,
and innovative
applications of
parallel,
distributed,
and cloud
computing
systems.
Topics
covered by
this book
include:
facilitating

management,
debugging,
migration, and
disaster
recovery
through
virtualization;
clustered
systems for
research or
ecommerce
applications;
designing
systems as
web services;
and social
networking
systems using
peer-to-peer
computing.
The principles
of cloud
computing are
discussed
using
examples
from open-
source and
commercial
applications,
along with
case studies

from the leading distributed computing vendors such as Amazon, Microsoft, and Google. Each chapter includes exercises and further reading, with lecture slides and more available online. This book will be ideal for students taking a distributed systems or distributed computing class, as well as for professional system designers and engineers looking for a

reference to the latest distributed technologies including cloud, P2P and grid computing. - Complete coverage of modern distributed computing technology including clusters, the grid, service-oriented architecture, massively parallel processors, peer-to-peer networking, and cloud computing - Includes case studies from the leading distributed computing vendors:

Amazon, Microsoft, Google, and more - Explains how to use virtualization to facilitate management, debugging, migration, and disaster recovery - Designed for undergraduate or graduate students taking a distributed systems course—each chapter includes exercises and further reading, with lecture slides and more available online
Struts: The Complete

Reference, 2nd Edition

Apress
Howard and
LeBlanc (both
are security
experts with
Microsoft)
discuss the
need for
security and
outline its
general
principles
before
outlining
secure coding
techniques.
Testing,
installation,
documentatio
n, and error
messages are
also covered.
Appendices
discuss
dangerous
APIs, dismiss
pathetic
excuses, and
provide
security

checklists. The
book explains
how systems
can be
attacked, uses
anecdotes to
illustrate
common
mistakes, and
offers advice
on making
systems
secure.
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Java Objects
Apress
Companion
web site
available.
*Github
Essentials*
"O'Reilly
Media, Inc."
From lambda
expressions
and JavaFX 8
to new

support for
network
programming
and mobile
development,
Java 8 brings a
wealth of
changes. This
cookbook
helps you get
up to speed
right away
with hundreds
of hands-on
recipes across
a broad range
of Java topics.
You'll learn
useful
techniques for
everything
from
debugging
and data
structures to
GUI
development
and functional
programming.
Each recipe
includes self-
contained

code solutions that you can freely use, along with a discussion of how and why they work. If you are familiar with Java basics, this cookbook will bolster your knowledge of the language in general and Java 8's main APIs in particular. Recipes include: Methods for compiling, running, and debugging Manipulating, comparing, and rearranging text Regular expressions for string- and

pattern-matching Handling numbers, dates, and times Structuring data with collections, arrays, and other types Object-oriented and functional programming techniques Directory and filesystem operations Working with graphics, audio, and video GUI development, including JavaFX and handlers Network programming on both client and server Database

access, using JPA, Hibernate, and JDBC Processing JSON and XML for data storage Multithreading and concurrency Beginning Java EE 7 Apress
 * First book on the market that covers building high-performance Java applications on the Oracle database—using the latest versions of both the Oracle database (10g) and the JDBC API (3.0).
 * Promotes and explains

an "anti black box" approach to Oracle development complete with benchmark code) that will allow developers to write highly efficient, high performance Oracle JDBC applications. * A new book from the prestigious OakTable Press, which Apress will be strongly promoting and supporting throughout 2004. *Expert Oracle Database 11g Administration* Cambridge University Press
The free book

"Fundamentals of Computer Programming with C#" is a comprehensive computer programming tutorial that teaches programming, logical thinking, data structures and algorithms, problem solving and high quality code with lots of examples in C#. It starts with the first steps in programming and software development like variables, data types, conditional statements, loops and arrays and continues with

other basic topics like methods, numeral systems, strings and string processing, exceptions, classes and objects. After the basics this fundamental programming book enters into more advanced programming topics like recursion, data structures (lists, trees, hash-tables and graphs), high-quality code, unit testing and refactoring, object-oriented principles

(inheritance, abstraction, encapsulation and polymorphism) and their implementation in the C# language. It also covers fundamental topics that each good developer should know like algorithm design, complexity of algorithms and problem solving. The book uses C# language and Visual Studio to illustrate the programming concepts and explains some C# / .NET specific technologies

like lambda expressions, extension methods and LINQ. The book is written by a team of developers lead by Svetlin Nakov who has 20+ years practical software development experience. It teaches the major programming concepts and way of thinking needed to become a good software engineer and the C# language in the meantime. It is a great start for anyone who wants to

become a skillful software engineer. The book does not teach technologies like databases, mobile and web development, but shows the true way to master the basics of programming regardless of the languages, technologies and tools. It is good for beginners and intermediate developers who want to put a solid base for a successful career in the software

engineering industry. The book is accompanied by free video lessons, presentation slides and mind maps, as well as hundreds of exercises and live examples. Download the free C# programming book, videos, presentations and other resources from <http://introprogramming.info>. Title: Fundamentals of Computer Programming with C# (The Bulgarian C# Programming Book) ISBN: 97895440077

37 ISBN-13: 978-954-400-773-7 (9789544007737) ISBN-10: 954-400-773-3 (9544007733) Author: Svetlin Nakov & Co. Pages: 1132 Language: English Published: Sofia, 2013 Publisher: Faber Publishing, Bulgaria Web site: <http://www.introprogramming.info> License: CC-Attribution-Share-Alike Tags: free, programming, book, computer programming, programming fundamentals,

ebook, book programming, C#, CSharp, C# book, tutorial, C# tutorial; programming concepts, programming fundamentals, compiler, Visual Studio, .NET, .NET Framework, data types, variables, expressions, statements, console, conditional statements, control-flow logic, loops, arrays, numeral systems, methods, strings, text processing, StringBuilder, exceptions, exception

handling,
 stack trace,
 streams, files,
 text files,
 linear data
 structures,
 list, linked list,
 stack, queue,
 tree, balanced
 tree, graph,
 depth-first
 search, DFS,
 breadth-first
 search, BFS,
 dictionaries,
 hash tables,
 associative
 arrays, sets,
 algorithms,
 sorting
 algorithm,
 searching
 algorithms,
 recursion,
 combinatorial
 algorithms,
 algorithm
 complexity,
 OOP, object-
 oriented
 programming,
 classes,
 objects,
 constructors,
 fields,
 properties,
 static
 members,
 abstraction,
 interfaces,
 encapsulation,
 inheritance,
 virtual
 methods,
 polymorphism
 , cohesion,
 coupling,
 enumerations,
 generics,
 namespaces,
 UML, design
 patterns,
 extension
 methods,
 anonymous
 types, lambda
 expressions,
 LINQ, code
 quality, high-
 quality code,
 high-quality
 classes, high-
 quality
 methods, code
 formatting,
 self-
 documenting
 code, code
 refactoring,
 problem
 solving,
 problem
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 methodology,
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[Java](#) Apress
 This book is
 intended for
 automation
 testers and
 developers
 who want to
 enhance their
 skills from
 web-based
 automation to
 mobile
 application
 automation
 using Appium.
 Basic
 knowledge of
 mobile
 application

testing, Selenium WebDriver, and programming is assumed. Embedded System Design Visual The fun and friendly guide to creating applications on the Android platform The popularity of the Android market is soaring with no sign of slowing down. The open nature of the Android OS offers programmers the freedom to access the platform's capabilities and this straightforward

d guide walks you through the steps for creating amazing Android applications. Android programming expert Donn Felker explains how to download the SDK, get Eclipse up and running, code Android applications, and submit your finished products to the Android Market. Featuring two sample programs, this introductory book explores everything from the simple basics to more

advanced aspects of the Android platform. Takes you soup through nuts of developing applications for the Android platform Begins with downloading the SDK, then explains how to code Android applications and submit projects to the Android Market Written by Android guru Donn Felker, who breaks every aspect of developing applications for the Android

platform into easily digestible pieces No matter your level of programming experience, *Android Application Development For Dummies* is an ideal guide for getting started with developing applications for the Android platform. [Head First EJB](#) Morgan Kaufmann A practical guide to implementing your enterprise data lake using Lambda Architecture

as the base About This Book Build a full-fledged data lake for your organization with popular big data technologies using the Lambda architecture as the base Delve into the big data technologies required to meet modern day business strategies A highly practical guide to implementing enterprise data lakes with lots of examples and real-world use-cases Who This Book

Is For Java developers and architects who would like to implement a data lake for their enterprise will find this book useful. If you want to get hands-on experience with the Lambda Architecture and big data technologies by implementing a practical solution using these technologies, this book will also help you. What You Will Learn Build an enterprise-level data lake using the relevant big

data technologies Understand the core of the Lambda architecture and how to apply it in an enterprise Learn the technical details around Sqoop and its functionalities Integrate Kafka with Hadoop components to acquire enterprise data Use flume with streaming technologies for stream-based processing Understand stream-based processing with reference to Apache	Spark Streaming Incorporate Hadoop components and know the advantages they provide for enterprise data lakes Build fast, streaming, and high-performance applications using Elasticsearch Make your data ingestion process consistent across various data formats with configurability Process your data to derive intelligence using machine learning algorithms In Detail The	term "Data Lake" has recently emerged as a prominent term in the big data industry. Data scientists can make use of it in deriving meaningful insights that can be used by businesses to redefine or transform the way they operate. Lambda architecture is also emerging as one of the very eminent patterns in the big data landscape, as it not only helps to derive useful information from historical
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data but also correlates real-time data to enable business to take critical decisions. This book tries to bring these two important aspects — data lake and lambda architecture— together. This book is divided into three main sections. The first introduces you to the concept of data lakes, the importance of data lakes in enterprises, and getting you up-to-speed with the Lambda architecture.

The second section delves into the principal components of building a data lake using the Lambda architecture. It introduces you to popular big data technologies such as Apache Hadoop, Spark, Sqoop, Flume, and ElasticSearch. The third section is a highly practical demonstration of putting it all together, and shows you how an enterprise data lake can be

implemented, along with several real-world use-cases. It also shows you how other peripheral components can be added to the lake to make it more efficient. By the end of this book, you will be able to choose the right big data technologies using the lambda architectural patterns to build your enterprise data lake. Style and approach The book takes a pragmatic approach, showing ways

to leverage big data technologies and lambda architecture to build an enterprise-level data lake.

Professional WordPress Wrox

A visual approach to Ajax, this text contains step-by-step screen shots that demonstrate over 150 key Ajax techniques, including how to download data from behind the scenes, enabling real-time live searches, populating pop-up

menus, handling menus, colours and backgrounds, and more.

WEB

ENGINEERING

New Riders

Java Enterprise Edition (Java EE) continues to be one of the leading Java technologies and platforms. Beginning Java EE 7 is the first tutorial book on Java EE 7. Step by step and easy to follow, this book describes many of the Java EE 7 specifications and reference

implementations, and shows them in action using practical examples.

This definitive book also uses the newest version of GlassFish to deploy and administer the code examples.

Written by an expert member of the Java EE specification request and review board in the Java Community Process (JCP), this book contains the best information possible, from an expert's perspective on enterprise

Java technologies. What you'll learn Get started with the latest version of the Java EE Platform. Explore and use the EJB and JPA APIs from entities to session beans to message driven beans, and more. Discover web tier development APIs including JSF, Facelets and Expression Language. Uncover SOAP web services, RESTful web services, and more available in this latest	Java EE. Create dynamic user interfaces for your enterprise and transactional Java applications. Who this book is for This book is for Java or Spring programmers with some experience and those new to Java EE platform. Architects will also find information about how to layer their Java EE applications. Table of Contents Java EE 7 Environment Context and Dependency	Injection Bean Validation Java Persistence API Object-Relational Mapping Managing Persistent Object Enterprise Java Beans Callbacks, Timer Service, and Authorization Interceptors and Transactions JavaServer Faces Processing and Navigation XML and JSON Messaging SOAP Web Services RESTful Web Service <u>Distributed and Cloud Computing</u>
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Pearson Education Summary A developer-focused guide to writing applications using Spring Boot. You'll learn how to bypass the tedious configuration steps so that you can concentrate on your application's behavior. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology The Spring Framework simplifies

enterprise Java development, but it does require lots of tedious configuration work. Spring Boot radically streamlines spinning up a Spring application. You get automatic configuration and a model with established conventions for build-time and runtime dependencies. You also get a handy command-line interface you can use to write scripts in Groovy. Developers who use

Spring Boot often say that they can't imagine going back to hand configuring their applications. About the Book Spring Boot in Action is a developer-focused guide to writing applications using Spring Boot. In it, you'll learn how to bypass configuration steps so you can focus on your application's behavior. Spring expert Craig Walls uses interesting and practical examples to teach you

both how to use the default settings effectively and how to override and customize Spring Boot for your unique environment. Along the way, you'll pick up insights from Craig's years of Spring development experience. What's Inside Develop Spring apps more efficiently Minimal to no configuration Runtime metrics with the Actuator Covers Spring Boot 1.3

About the Reader Written for readers familiar with the Spring Framework. About the Author Craig Walls is a software developer, author of the popular book Spring in Action, Fourth Edition, and a frequent speaker at conferences. Table of Contents Bootstarting Spring Developing your first Spring Boot application Customizing configuration Testing with Spring Boot

Getting Groovy with the Spring Boot CLI Applying Grails in Spring Boot Taking a peek inside with the Actuator Deploying Spring Boot applications APPENDIXES Spring Boot developer tools Spring Boot starters Configuration properties Spring Boot dependencies [SCJP Sun Certified Programmer for Java 6 Study Guide](#) McGraw Hill Professional The Best Fully Integrated Study System

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 of practice
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 exercises,
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 Programmer
 for Java 6
 Study Guide
 covers what
 you need to
 know--and
 shows you
 how to
 prepare--for
 this
 challenging
 exam. 100%
 complete
 coverage of all
 official
 objectives for
 exam 310-065
 Exam
 Objective
 Highlights in

every chapter
 point out
 certification
 objectives to
 ensure you're
 focused on
 passing the
 exam Exam
 Watch
 sections in
 every chapter
 highlight key
 exam topics
 covered
 Simulated
 exam
 questions
 match the
 format, tone,
 topics, and
 difficulty of
 the real exam
 Covers all
 SCJP exam
 topics,
 including:
 Declarations
 and Access
 Control ·
 Object
 Orientation ·
 Assignments ·

Operators ·
 Flow Control,
 Exceptions,
 and Assertions
 · Strings, I/O,
 Formatting,
 and Parsing ·
 Generics and
 Collections ·
 Inner Classes ·
 Threads ·
 Development
 CD-ROM
 includes:
 Complete
 MasterExam
 practice
 testing
 engine,
 featuring: Two
 full practice
 exams;
 Detailed
 answers with
 explanations;
 Score Report
 performance
 assessment
 tool Electronic
 book for
 studying on
 the go Bonus

coverage of the SCJD exam included! Bonus downloadable MasterExam practice test with free online registration. Programming Erlang Apress What do Ford Financial, IBM, and Victoria's Secret have in common? Enterprise JavaBeans (EJB). As the industry standard for platform-independent reusable business components, EJB has just become Sun Microsystem's latest

developer certification. Whether you want to be certifiable or just want to learn the technology inside and out, Head First EJB will get you there in the least painful way. And with the greatest understanding .You'll learn not just what the technology is, but more importantly, why it is, and what it is and isn't good for. You'll learn tricks and tips for EJB development, along with tricks and tips for passing

this latest, very challenging Sun Certified Business Component Developer (SCBCD) exam. You'll learn how to think like a server. You'll learn how to think like a bean. And because this is a Head First book, you'll learn how to think about thinking. Co-author Kathy Sierra was one of Sun's first employees to teach brave, early adopter customers how to use EJB. She has the scars. But besides

dragging you deep into EJB technology, Kathy and Bert will see you through your certification exam, if you decide to go for it. And nobody knows the certification like they do - they're co-developers of Sun's actual exam! As the second book in the Head First series, Head First EJB follows up the number one best-selling Java book in the US, Head First Java. Find out why reviewers are calling it a

revolution in learning tough technical topics, and why Sun Chairman and CEO Scott McNealy says, "Java technology is everywhere...if you develop software and haven't learned Java, it's definitely time to dive in "Head First." And with Head First book, you don't even have to feel guilty about having fun while you're learning; it's all part of the learning theory. If the latest research in

cognitive science, education, and neurobiology suggested that boring, dry, and excruciatingly painful was the best way to learn, we'd have done it. Thankfully, it's been shown that your brain has a sense of style, a sense of humour, and a darn good sense of what it likes and dislikes. In Head First EJB, you'll learn all about: Component-based and role-based development The

<p>architecture of EJB, distributed programming with RMI</p> <p>Developing and Deploying an EJB application</p> <p>The Client View of a Session and Entity bean</p> <p>The Session Bean Lifecycle and Component Contract</p> <p>The Entity bean Lifecycle and Component Contract</p> <p>Container-managed Persistence (CMP)</p> <p>Container-managed Relationships (CMR) EJB-QL</p> <p>Transactions Security EJB</p>	<p>Exceptions</p> <p>The Deployment Descriptor Enterprise Bean Environment in JNDI</p> <p>Programming Restrictions and Portability</p> <p>The book includes over 200 mock exam questions that match the tone, style, difficulty, and topics on the real SCBCD exam. See why Kathy and Bert are responsible for thousands of successful exam-passers--"The Sun certification exam was certainly no</p>	<p>walk in the park, but Kathy's material allowed me to not only pass the exam, but Ace it!"--Mary Whetsel, Sr. Technology Specialist, Application Strategy and Integration, The St. Paul Companies"</p> <p>Kathy Sierra and Bert Bates are two of the few people in the world who can make complicated things seem damn simple, and as if that isn't enough, they can make boring things seem interesting."--Paul Wheaton,</p>
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The Trail Boss, javaranch.com "Who better to write a Java study guide than Kathy Sierra, reigning queen of Java instruction? Kathy Sierra has done it again. Here is a study guide that almost guarantees you a certification!" -James Cubetta, Systems Engineer, SGI

PeopleSoft Developer's Guide for PeopleTools & PeopleCode
McGraw Hill Professional
Oracle is placing its

enterprise application strategy at the center of its future growth Oracle PeopleSoft will be phasing out its current reports product soon, and all reports will need to be rewritten in XML Publisher [Java Cookbook](#) Packt Publishing Ltd Grails is a full stack framework which aims to greatly simplify the task of building serious web applications for the JVM. The concepts within Grails, like

interceptors, tag libs, and Groovy Server Pages (GSP), make those in the Java community feel right at home. Grails' foundation is on solid open source technologies such as Spring, Hibernate, and SiteMesh, which gives it even more potential in the Java space: Spring provides powerful inversion of control and MVC, Hibernate brings a stable, mature object relational

mapping technology with the ability to integrate with legacy systems, and SiteMesh handles flexible layout control and page decoration. Grails complements these with additional features that take advantage of the

coding-by-convention paradigm such as dynamic tag libraries, Grails object relational mapping, Groovy Server Pages, and scaffolding. Graeme Rocher, Grails lead and founder, and Jeff Brown bring you completely up-to-date

with their authoritative and fully comprehensive guide to the Grails 2 framework. You'll get to know all the core features, services, and Grails extensions via plug-ins, and understand the roles that Groovy and Grails are playing in the changing Web.