An Introduction To Interfaces And Colloids The Bridge To Nanoscience

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Readings in Intelligent User Interfaces Wiley
The goal of Interface Science and Composites is to facilitate the manufacture of technological materials with optimized properties on the basis of a comprehensive understanding of the molecular structure of interfaces and their resulting influence on composite materials processes. From the early development of composites of various natures, the optimization of the interface has been of major importance. While there are many reference books available on composites, few deal specifically with the science and mechanics of the interface of materials and composites. Further, many recent advances in composite interfaces are scattered across the literature and are here assembled in a readily accessible form, bringing together recent developments in the field, both from the materials science and mechanics perspective, in a single convenient volume. The central theme of the book is tailoring the interface science of composites to optimize the basic physical principles rather than on the use of materials and the mechanical performance and structural integrity of composites with enhanced strength/stiffness and fracture toughness (or specific fracture resistance). It also deals mainly with interfaces in advanced composites made from high-performance fibers, such as glass, carbon, aramid, and some inorganic fibers, and matrix materials encompassing polymers, carbon, metals/alloys, and ceramics. Includes chapter on the development of a nanolevel dispersion of graphene particles in a polymer matrix Focus on tailoring the interface science of composites to optimize the basic physical principles Covers mainly interfaces in advanced composites made from high performance fibers
Dynamics of Adsorption at Liquid Interfaces Springer
This 'Open Access' SpringerBrief provides foundational knowledge for designing autonomous, asynchronous systems and explains aspects of users relevant to designing for these systems, introduces principles for user-centered design, and prepares readers for more advanced and specific readings. It provides context and the implications for design choices made during the design and development of the complex systems that are part of operation centers. As such, each chapter includes principles to summarize the design implication that engineers can use to inform their own design of interfaces for operation centers and similar systems. It includes example materials for the design of a fictitious system, which are referenced in the book and can be duplicated and extended for real systems. The design materials include a system overview, the system architecture, an example scenario, a stakeholder analysis, a task analysis, a description of the system and interface technology, and contextualized design guidelines. The guidelines can be specified because the user, the task, and the technology are well specified as an example. Building Better Interfaces for Remote Autonomous Systems is for working system engineers who are designing interfaces used in high throughput, high stake, operation centers (op centers) or control rooms, such as network operation centers (NOCs). Intended users will have a technical undergraduate degree (e.g., computer science) with little or no training in design, human sciences, or with human-centered iterative design methods and practices. Background research for the book was supplemented by interaction with the intended audience through a related project with L3Harris Technologies (formerly Harris Corporation).
Colloids and Interfaces in Life Sciences and Bionanotechnology, Second Edition SAGE Publications
Chemistry at Interfaces provides an introduction to the fundamental concepts in interfacial chemistry. It aims to provide students and research workers who have not had training in a school of surface chemistry with the means to set up and use interfacial techniques and to interpret measurements. For this reason, more emphasis is given to experimental details and to the associated pitfalls than most other books in the field. The book begins by considering some of the basic laws governing behavior in chemical systems and how these apply to some examples of interfacial processes. This is followed by a discussion of two specific properties oSf interfaces: the tendency to concentrate reactants and the ability to orientate molecules, thus increasing their reactivity. Separate chapters cover standards of cleanliness in interfacial work and methods to achieve them; techniques for the study of interfacial films; the kinetics of physical processes that can occur at an interface; and chemical and biological processes and reactions. The final chapter provides an overview of the wide-ranging applications of interfacial chemistry to practical problems.
Talking to Smart Devices Elsevier
Global warming, shortage of low-cost oil resources and the increasing demand for energy are currently controlling the world's economic expansion while often opposing desires for sustainable and peaceful development. In this context, atomic energy satisfactorily fulfills the criteria of low carbon gas production and high overall yield. However, in the absence of industrial fast-breeders the use of nuclear fuel is not optimal, and the production of high activity waste materials is at a maximum. These are the principal reasons for the development of a new, fourth generation of nuclear reactors, minimizing the undesirable side-effects of current nuclear energy production technology while increasing yields by increasing operation temperatures and opening the way for the industrial production of hydrogen through the decomposition of water. The construction and use of such reactors is hindered by several factors, including performance limitations of known structural materials, particularly if the life of the projected systems had to extend over the periods necessary to achieve low costs (at least 60 years). This book collects lectures and seminars presented at the homonymous NATO ASI held in autumn 2007 at the Institut d'Etudes Scientifiques in Cargèse, France. The adopted approach aims at improving and coordinating basic knowledge in materials science and engineering with specific areas of condensed matter physics, the physics of particle/matter interaction and of radiation damage. It is our belief that this methodology is crucially conditioning the development and the industrial production of new structural materials capable of coping with the requirements of these future reactors.
Designing Voice User Interfaces Elsevier Science Limited
In the past 30 years, magnetic research has been dominated by the question of how surfaces and interfaces influence the magnetic and transport properties of nanostructures, thin films and multilayers. The research has been particularly important in the magnetic recording industry where the giant magnetoresistance effect led to a new generation of storage devices including hand-held memories such as those found in the ipod. More recently, transfer of spin angular momentum across interfaces has opened a new field for high frequency applications. This book gives a comprehensive view of research at the forefront of these fields. The frontier is expanding through dynamic exchange between theory and experiment. Contributions have been chosen to reflect this, giving the reader a unified overview of the topic. Addresses both theory and experiment that are vital for gaining an essential understanding of topics at the interface between magnetism and materials science Chapters written by experts provide great insights into complex material Discusses fundamental background material and state-of-the-art applications, serving as an indispensable guide for students and professionals at all levels of expertise Stresses interdisciplinary aspects of the field, including physics, chemistry, nanocharacterization, and materials science Combines basic materials with applications, thus widening the scope of the book and its readership
Search User Interfaces An Introduction to Interfaces & ColloidsThe Bridge to Nanoscience
This text is both an introduction to the field and a bridge to the more specialist texts that are available, and includes recent ideas that have been developed on the interactions between particles and the concentrated state. It covers the fundamentals of colloid and interface science, placing emphasis on concentrated systems and the ideas associated with them. Takes a user-friendly, non-mathematical approach Includes the widely used techniques such as rheology in greater depth than other introductory texts Gives many practical examples of colloid and interface science Provides guidance on how to apply new ideas to a number of different systems
An Introduction to Dynamics of Colloids Cambridge University Press
Meet the Kinect introduces the exciting world of volumetric computing using the Microsoft Kinect. You'll learn to write scripts and software enabling the use of the Kinect as an input device. Interact directly with your computer through physical motion. The Kinect will read and track body movements, and is the bridge between the physical reality in which you exist and the virtual world created by your software. Microsoft's Kinect was released in fall 2010 to become the fastest-selling electronic device ever. For the first time, we have an inexpensive, three-dimensional sensor enabling direct interaction between human and computer, between the physical world and the virtual. The Kinect has been enthusiastically adopted by a growing culture of enthusiasts, who put it to work in creating technology-based art projects, three-dimensional scanners, adaptive devices for sight-impaired individuals, new ways of interacting with PCs, and even profitable business opportunities. Meet the Kinect is the resource to get you started in mastering the Kinect and the exciting possibilities it brings. You'll learn about the Kinect hardware and what it can do. You'll install drivers and learn to download and run the growing amount of Kinect software freely available on the Internet. From there, you'll move into writing code using some of the more popular frameworks and APIs, including the official Microsoft API and the language known as Processing that is popular in the art and creative world. Along the way, you'll learn principles and terminology. Volumetric computing didn't begin with the Kinect. The field is decades old—if you've ever had an MRI, for example, you have benefitted from volumetric computing technology. Meet the Kinect goes beyond just the one device to impart the principles and terminology underlying the exciting field of volumetric computing that is now wide-open and accessible to the average person.
An Introduction for Systems Engineers CRC Press
This book emphasises both experimental and theoretical aspects of surface, interface and thin film physics. Compa- red to the earlier editions, which bore the title "Surfaces and Interfaces of Solid Materials", the book now places more emphasis on thin films, including also their superconducting and ferromagnetic properties. The present 4th edition thus presents techniques of preparing well-defined solid surfaces and interfaces, fundamental aspects of adsorption and layer growth, as well as basic models for the descripti- on of structural, vibronic and electronic properties of sur- faces, interfaces and thin films. Because of their importan- ce for modern information technology, significant attention is paid to the electronic properties of semiconductor inter- faces and heterostructures. Collective phenomena , such as superconductivity and ferromagnetism, also feature promi- nently. Experimental sections covering essential measurement and preparation techniques are presented in separate panels.
Colloids and Interfaces with Surfactants and Polymers CRC Press
This book represents a collection of the classic and contemporary readings in the field of Intelligent User Interfaces. An invaluable resource for students, professors, research scientists and engineers, it includes both fundamental research and applied innovations in the key areas of IUI including input analysis, output generation, user and discourse adapted interaction, agent-based interaction, model-based interface design, and evaluation. Editors Maybury and Wahlster, two prominent researchers in the field of Intelligent User Interfaces, offer an introduction to the field along with commentary on each topic. In order to provide a uniquely synergistic view they chose a five person interdisciplinary review board to act as a sounding board for the organization of the book that included paper selection and reviewing commentary for the editors. Each paper concludes with a reflection by the original author on what worked, what did not, and where opportunities remain, as well as commentary on subsequent research and advances since the publication of their work, including important developments and key follow-up publications by the author and others. Editorial Review Board: Dr. Oliviero Stock, Instituto per la Ricerca Scientifica e Tecnologica (IRST), Trento, Italy Dr. Eduard Hovy, Information Science Institute (ISI), University of Southern California Dr. Johanna D. Moore, University of Pittsburgh Dr. Steven F. Roth, Robotics Institute, Carnegie Mellon University Dr. Sharon Oviatt, Oregon Graduate Institute of Science and Technology
Surface and Interface Science John Wiley & Sons
Planar fluid interfaces -- Interfaces of moderate curvature : theory of capillarity -- Surface bending moment and curvature elastic moduli -- General curved interfaces and biomembranes -- Liquid films and interactions between particle and surface -- Particles at interfaces : deformations and hydrodynamic interactions -- Lateral capillary forces between partially immersed bodies -- Lateral capillary forces between floating particles -- Capillary forces between particles bound to a spherical interface -- Mechanics of lipid membranes and interaction between inclusions -- Capillary bridges and capillary-bridge forces -- Capillary forces between particles of irregular contact line -- Two-dimensional crystallization of particulates and proteins -- Effect of oil drops and particulates on the stability of foams.
An Introduction to the Surface and Colloid Science of Biochemical and Biological Systems Apress
Interfacial Science: An Introduction is an accessible text introducing readers to the chemistry of interfaces, a subject of increasing relevance and popularity due to the emergence of nanoscience.
Interfacial Science: An Introduction Elsevier
A digital interface is the technology that allows interconnectivity between multiple pieces of equipment. In other words hardware devices can communicate with each other and accept audio

and video material in a variety of forms. The Digital Interface Handbook is a thoroughly detailed manual for those who need to get to grips with digital audio and video systems. Francis Rumsey and John Watkinson bring together their combined experience to shed light on the differences between audio interfaces and show how to make devices 'talk to each' in the digital domain despite their subtle differences. They also include detailed coverage of all the regularly used digital video interfaces. New information included in this third edition: dedicated audio interfaces, audio over computer network interfaces and revised material on practical audio interfacing and synchronisation.

An Introduction to Silent Speech Interfaces "O'Reilly Media, Inc."

Volume V is the counterpart of Volume IV and treats hydrophilic colloids and related items. Contains edited contributions on steric stabilization, depletion, polyelectrolytes, proteins at interfaces, association colloids, microemulsions, thin films, foams and emulsions. J. Lyklema is coauthor of two chapters and general editor. Other authors include: G.J. Fleer, F.A.M. Leermakers, M.A. Cohen Stuart, W. Norde, J.A.G. Buijs, J.C. Eriksson, T.Sottmann, R. Strey, D. Platikanov, D. Ekserova, V.Bergeron and P.Walstra. * This volume completes the prestigious series Fundamentals of Interface and Colloid Science * Together with Volume IV this book provides a comprehensive introduction to colloid science. * Explains and elaborates phenomena starting from basic principles and progresses to more advanced topics

Physics and Chemistry of Interfaces Cambridge University Press

The truly world-wide reach of the Web has brought with it a new realisation of the enormous importance of usability and user interface design. In the last ten years, much has become understood about what works in search interfaces from a usability perspective, and what does not. Researchers and practitioners have developed a wide range of innovative interface ideas, but only the most broadly acceptable make their way into major web search engines. This book summarizes these developments, presenting the state of the art of search interface design, both in academic research and in deployment in commercial systems. Many books describe the algorithms behind search engines and information retrieval systems, but the unique focus of this book is specifically on the user interface. It will be welcomed by industry professionals who design systems that use search interfaces as well as graduate students and academic researchers who investigate information systems.

Colloidal Particles at Liquid Interfaces Academic Press

In ten volumes, this unique handbook covers all fundamental aspects of surface and interface science and offers a comprehensive overview of this research area for scientists working in the field, as well as an introduction for newcomers. Volume 1: Concepts and Methods Volume 2: Properties of Elemental Surfaces Volume 3: Properties of Composite Surfaces: Alloys, Compounds, Semiconductors Volume 4: Solid-Solid Interfaces and Thin Films Volume 5: Solid-Gas Interfaces I Volume 6: Solid-Gas Interfaces II Volume 7: Liquid and Biological Interfaces Volume 8: Interfacial Electrochemistry Volume 9: Applications of Surface Science I Volume 10: Applications of Surface Science II Content of Volumes 8 & 9: * Surface Analytics with X-Ray Photoelectron and Auger Electron Spectroscopy on Coated Steel Sheets * Applications of Graphene * Industrial Heterogeneous Catalysis * Automotive Catalysis * High-Throughput Heterogeneous Catalyst Research, Development, Scale-Up, and Production Support * Industrial Separation of Insulating Particles: Triboelectric Charging * Friction: Friend and Foe * Surface Science and Flotation * Application of Surface Science to Corrosion * Electrons, Electrodes, and the Transformation of Organic Molecules * Self-Cleaning Surfaces: From Fundamental Aspect to Real Technical Applications * Thin Films: Sputtering, PVD Methods and Applications * Wafer Bonding * Superconformal Deposition * Spintronics: Surface and Interface Aspects * Device Efficiency of Organic Light-Emitting Diodes * Dye-Sensitized Solar Cells * Electronic Nose: Current Status and Future Trends * Surface Science in Batteries * Surface and Interface Science in Fuel Cells Research

Soft Colloids Springer

The book also treats the surface properties of apolar and polar molecules, polymers, particles and cells, as well as their mutual interaction energies, when immersed in water, under the influence of the three prevailing non-covalent forces, i.e., Lewis acid-base (AB), Lifshitz-van der Waals (LW) and electrical double layer (EL) interactions. The polar AB interactions, be they attractive or repulsive, typically represent up to 90% of the total interaction energies occurring in water. Thus the addition of AB energies to the LW + EL energies of the classical DLVO theory of energy vs. distance analysis makes this powerful tool (the Extended DLVO theory) applicable to the quantitative study of the stability of particle suspensions in water.-

Conformal Invariance: an Introduction to Loops, Interfaces and Stochastic Loewner Evolution John Wiley & Sons

"The textbook seeks to bring readers with no prior knowledge or experience in interfacial phenomena, colloid science or nanoscience to the point where they can comfortably enter the current scientific and technical literature in the area. Designed as a pedagogical tool, this book recognizes the cross-disciplinary nature of the subject. To facilitate learning, the topics are developed from the beginning with ample cross-referencing. The understanding of concepts is enhanced by clear descriptions of experiments and provisions of figures and illustrations."--Publisher's website.

Colloids and Interfaces with Surfactants and Polymers Springer Nature

A practical guide for graduate students and researchers on all aspects of x-ray scattering experiments on liquid surfaces and interfaces.

Surface and Interface Science, Volumes 1 and 2 Oxford University Press

Water, with its simple molecular structure, reveals a complex nature upon interaction with other molecules and surfaces. Water at Interfaces: A Molecular Approach provides a broad, multidisciplinary introduction to water at interfaces, focusing on its molecular characteristics. The book considers interfaces at different length scales from single water molecules to involvement of large numbers of water molecules, and from one-dimensional to three-dimensional interfaces. It begins with individual water molecules, describing their basic properties and the fundamental concepts that form the basis of this book. The text explores the main interfaces involving pure and ion-free condensed (liquid and solid) water, including water vapor/liquid water, liquid/oil, and liquid/solid interfaces. It examines water molecules on ideal surfaces—well-ordered (crystalline) and defect-free—covering topics such as electronic structure using frontier orbitals and substrate-induced structuring. The book discusses the affinity of water to surfaces, hydrophobicity and hydrophilicity, emphasizing two extreme cases of affinity. It then addresses real solid surfaces where water/solid interfaces play a key role in actual working conditions, examining water purification, photocatalytic activity, corrosion and degradation, and atmospheric agents. The final chapter deals with the interaction of water with the heterogeneous and complex surfaces of biomolecules, which can both influence the structure of the surrounding water and be modulated by the surrounding liquid. The author discusses simple to more complex biomolecules from peptides to proteins, nucleic acids, and membranes.

A Molecular Approach John Wiley & Sons

Bringing together the results of more than 300 new design studies, an understanding of people, knowledge of hardware and software capabilities, and the author’s practical experience gained from 45 years of work with display-based systems, this book addresses interface and screen design from the user’s perspective. You will learn how to create an effective design methodology, design and organize screens and Web pages that encourage efficient comprehension and execution, and create screen icons and graphics that make displays easier and more comfortable to use.