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*An Overview Of Asme
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2021-08-13

ERICK JENNINGS

Text and Video Instruction SDC Publications

Geometrical tolerancing is used to specify and control the form, location and orientation of the features of components and manufactured parts. This book presents the state of the art of geometrical tolerancing, covers the latest ISO and ANSI/ASME standards and is a comprehensive reference and guide for all professional engineers, designers, CAD users, quality managers and anyone involved in the creation or interpretation of CAD plans or engineering designs and specifications. * For all design and manufacturing engineers working with these internationally required design standards * Covers ISO and ANSI geometrical tolerance standards, including the 2005 revisions to the ISO standard * Geometrical tolerancing is used in the preparation and interpretation of the design for any manufactured component or item: essential information for

designers, engineers and CAD professionals

Digital Product Definition Data Practices SDC Publications

This book is intended for students, academics, designers, process engineers and CMM operators, and presents the ISO GPS and the ASME GD&T rules and concepts. The Geometric Product Specification (GPS) and Geometrical Dimensioning and Tolerancing (GD&T) languages are in fact the most powerful tools available to link the perfect geometrical world of models and drawings to the imperfect world of manufactured parts and assemblies. The topics include a complete description of all the ISO GPS terminology, datum systems, MMR and LMR requirements, inspection, and gauging principles. Moreover, the differences between ISO GPS and the American ASME Y14.5 standards are shown as a guide and reference to help in the interpretation of drawings of the most common dimensioning and tolerancing specifications. The book may be used for engineering courses and for professional grade programmes, and it has been

designed to cover the fundamental geometric tolerancing applications as well as the more advanced ones. Academics and professionals alike will find it to be an excellent teaching and research tool, as well as an easy-to-use guide.

The CAD Guidebook Cengage Learning

This handbook is an in-depth guide to the practical aspects of materials and corrosion engineering in the energy and chemical industries. The book covers materials, corrosion, welding, heat treatment, coating, test and inspection, and mechanical design and integrity. A central focus is placed on industrial requirements, including codes, standards, regulations, and specifications that practicing material and corrosion engineers and technicians face in all roles and in all areas of responsibility. The comprehensive resource provides expert guidance on general corrosion mechanisms and recommends materials for the control and prevention of corrosion damage, and offers readers industry-tested best practices, rationales, and case studies.

Fundamentals of Manufacturing, Second Edition Amer Society of Mechanical

This study guide has been written to assist individuals to prepare for certification as a Geometric Dimensioning and Tolerancing Professional (GDTP) through the American Society of Mechanical Engineers (ASME). The objectives of the study guide are to: Introduce the purpose, history, and application process for obtaining Geometric Dimensioning and Tolerancing Professional Certification in accordance with the American Society of Mechanical Engineers (ASME) administrative procedures and the ASME Y14.5.2- 2000 Standard Develop a systematic study

strategy that will assist individuals preparing for the ASME Geometric Dimensioning and Tolerancing Professional Certification written examinations. Provide practice questions and answers that will assist individuals in preparing for the ASME Geometric Dimensioning and Tolerancing Professional Certification written examinations. Show More Show Less SDC Publications

Engineering Graphics with SOLIDWORKS

2017 and Video Instruction is written to assist students, designers, engineers and professionals who are new to SOLIDWORKS. The book is divided into four sections: Chapters 1 - 3 explore the history of engineering graphics, manual sketching techniques, orthographic projection, Third vs. First angle projection, multi-view drawings, dimensioning practices (ASME Y14.5-2009 standard), line type, fit type, tolerance, fasteners in general, general thread notes and the history of CAD leading to the development of SOLIDWORKS. Chapters 4 - 9 explore the SOLIDWORKS User Interface and CommandManager, Document and System properties, simple machine parts, simple and complex assemblies, proper design intent, design tables, configurations, multi-sheet, multi-view drawings, BOMs, and Revision tables using basic and advanced features. Follow the step-by-step instructions in over 80 activities to develop eight parts, four sub-assemblies, three drawings and six document templates. Chapter 10 provides a section on the Certified Associate - Mechanical Design (CSWA) program with sample exam questions and initial and final SOLIDWORKS models. Chapter 11 provides a section on Additive Manufacturing (3D printing) and its benefits and features.

Understand the terms and technology used in low cost 3D printers. Review individual features, commands, and tools using the video instruction and SOLIDWORKS Help. The chapter exercises analyze and examine usage competencies based on the chapter objectives. The book is designed to complement the SOLIDWORKS Tutorials located in the SOLIDWORKS Help menu. Desired outcomes and usage competencies are listed for each project. Know your objectives up front. Follow the step-by-step procedures to achieve your design goals. Work between multiple documents, features, commands, and properties that represent how engineers and designers utilize SOLIDWORKS in industry. The author developed the industry scenarios by combining his own industry experience with the knowledge of engineers, department managers, vendors, and manufacturers. This professional is directly involved with SOLIDWORKS every day. His responsibilities go far beyond the creation of just a 3D model.

Technical Drawing 101 with

AutoCAD 2019 Society of
Manufacturing Engineers

Fundamentals of Manufacturing, Third Edition provides a structured review of the fundamentals of manufacturing for individuals planning to take SME'S Certified Manufacturing Technologist (CMfgT) or Certified Manufacturing Engineer (CMfgE) certification exams. This book has been updated according to the most recent Body of Knowledge published by the Certification Oversight and Appeals Committee of the Society of Manufacturing Engineers. While the objective of this book is to prepare for the certification process, it is a primary source of information for individuals interested in learning fundamental

manufacturing concepts and practices. This book is a valuable resource for anyone with limited manufacturing experience or training. Instructor slides and the Fundamentals of Manufacturing Workbook are available to complement course instruction and exam preparation. Table of Contents Chapter 1: Mathematics Chapter 2: Units of Measure Chapter 3: Light Chapter 4: Sound Chapter 5: Electricity/Electronics Chapter 6: Statics Chapter 7: Dynamics Chapter 8: Strength of Materials Chapter 9: Thermodynamics and Heat Transfer Chapter 10: Fluid Power Chapter 11: Chemistry Chapter 12: Material Properties Chapter 13: Metals Chapter 14: Plastics Chapter 15: Composites Chapter 16: Ceramics Chapter 17: Engineering Drawing Chapter 18: Geometric Dimensioning and Tolerancing Chapter 19: Computer-Aided Design/Engineering Chapter 20: Product Development and Design Chapter 21: Intellectual Property Chapter 22: Product Liability Chapter 23: Cutting Tool Technology Chapter 24: Machining Chapter 25: Metal Forming Chapter 26: Sheet Metalworking Chapter 27: Powdered Metals Chapter 28: Casting Chapter 29: Joining and Fastening Chapter 30: Finishing Chapter 31: Plastics Processes Chapter 32: Composite Processes Chapter 33: Ceramic Processes Chapter 34: Printed Circuit Board Fabrication and Assembly Chapter 35: Traditional Production Planning and Control Chapter 36: Lean Production Chapter 37: Process Engineering Chapter 38: Fixture and Jig Design Chapter 39: Materials Management Chapter 40: Industrial Safety, Health and Environmental Management Chapter 41: Manufacturing Networks Chapter 42: Computer Numerical Control Machining Chapter 43:

Programmable Logic Controllers Chapter 44: Robotics Chapter 45: Automated Material Handling and Identification Chapter 46: Statistical Methods for Quality Control Chapter 47: Continuous Improvement Chapter 48: Quality Standards Chapter 49: Dimensional Metrology Chapter 50: Nondestructive Testing Chapter 51: Management Introduction Chapter 52: Leadership and Motivation Chapter 53: Project Management Chapter 54: Labor Relations Chapter 55: Engineering Economics Chapter 56: Sustainable Manufacturing Chapter 57: Personal Effectiveness

ASME Y14.5M 1994 Types and Applications of Engineering Drawings 1999Asme Y14.24Geometric Dimensioning and TolerancingApplications, Analysis & Measurement (per ASME Y14.5-2018)"This textbook reflects new symbology, rules and basic principle revisions that are contained in ASME Y14.5-2018. It shows how to interpret design drawings and CAD representations of product definitions that use the ASME Y14.5-2018 standard. It also explains step-by-step procedures to apply the new Y14.5-2018 practices and allows dimensioning and tolerancing professionals to express their design requirements more clearly. The results are that: requirements are more specific in conveying functional tolerancing needs, products can be more easily manufactured, and appropriate inspection techniques are clarified."-- Back cover.Digital Product Definition Data PracticesEngineering Product Definition and Related Documentation PracticesMathematical Definition of Dimensioning and Tolerancing Principles Geometric dimensioning and tolerancing (GD&T) has become accepted around

the world as the international symbolic language that allows engineers and machinists to use engineering drawings to communicate from the design stage through manufacturing and inspection. Its advantages are uniformity in design practice, ensured interchangeability, consistent interpretation, and maximum tolerance allocation. With GD&T, design requirements can be specified explicitly and the latest gaging techniques can be accommodated, contributing to higher productivity and less rework and scrap. Deductively organized, this book is a complete on-the-job reference that provides a thorough understanding to the complex ASME Y14.5M-1994 Dimensioning and Tolerancing standard. Uses a building-block approach with examples (some dimensioned and toleranced in inches and some in millimeters) to illustrate each concept. Reinforces the explanations with end-of-chapter self evaluation exercises (the answers to all questions and problems are contained in the back of the book). Includes over one hundred drawings that illustrate concepts under discussion. Provides the information needed to become conversant in the techniques of GD&T and how to smoothly integrate this knowledge into engineering design and modern inspection systems.

SDC Publications

SOLIDWORKS 2016 Intermediate Skills is part of a three part series which builds on the SOLIDWORKS features learned in SOLIDWORKS 2016 Basis Tools.

SOLIDWORKS 2016 Intermediate Skills broadens the reader's SOLIDWORKS knowledge base by covering such features as surveys, lofts and boundaries, the use of multibodies, generating engineering drawings and other SOLIDWORKS functions that are critical for the effective use of this

powerful software. This book helps prepare you for the advanced features of SOLIDWORKS which are covered in SOLIDWORKS Advanced Techniques. It uses a step by step tutorial approach with real world projects. This book also features a Quick-Reference-Guide to the new SOLIDWORKS 2016 commands, icons, and customized hotkeys.

Engineering Graphics with SOLIDWORKS 2017 and Video Instruction Elsevier

SOLIDWORKS 2017 in 5 Hours with video instruction introduces the new user to the basics of using SOLIDWORKS 3D CAD software in five easy lessons. This book is intended for the student or designer that needs to learn SOLIDWORKS quickly and effectively for senior capstone, machine design, kinematics, dynamics, and other engineering and technology projects that use SOLIDWORKS as a tool. Engineers in industry are expected to have SOLIDWORKS skills for their company's next project. Students need to learn SOLIDWORKS without taking a formal CAD course. Based on years of teaching SOLIDWORKS to engineering students, SOLIDWORKS 2017 in 5 Hours concentrates on the areas where the new user improves efficiency in the design modeling process. By learning the correct SOLIDWORKS skills and file management techniques, you gain the most knowledge in the shortest period of time. You develop a mini Stirling Engine and investigate the proper design intent and constraints. The mini Stirling Engine is based on the external combustion, closed cycle engine of Scottish inventor, Robert Stirling. In addition to 3D modeling, the engine can be used to teach and connect many engineering and physics principles. You begin with an overview of SOLIDWORKS and the User Interface (UI), its menus, toolbars and commands. With a quick pace, you learn

the essentials of 2D sketching, part and assembly creation, preform motion study, develop detailed part and assembly drawings and much more.

Engineering Product Definition and Related Documentation Practices

Springer Nature

SOLIDWORKS is the industry standard in 3D parametric modeling software, making it an essential tool for anyone going into a wide variety of engineering and design industries. Specifically written for those who are new to SOLIDWORKS, A Hands-On Introduction to SOLIDWORKS 2022 allows you to relax and learn as you follow an expert in SOLIDWORKS through the basics of the software to its more in-depth capabilities. Formerly called Project Based SOLIDWORKS, this revised edition includes new and expanded tutorials. This book works perfectly for a freshman design class or as a companion text to an engineering graphics textbook. Each tutorial in the book teaches you how to use engineering graphics concepts while modeling real-world parts and assemblies. Learn how to model parts, configurations, create part prints, and assembly drawings. As you become more comfortable with SOLIDWORKS, later chapters introduce FEA, how to create more complex solid geometries with parametric modeling, apply tolerances, and use advanced and mechanical mates. Important commands and features are highlighted and defined in each chapter to help you become familiar with them. Instructional videos for all the tutorials and the end-of-chapter problems come with the book, so if you need more help, or are a visual learner, you can refer to them. Some problems are purposely left open ended to simulate real life design situations; therefore, more than one solution is

possible. After completing all the tutorials in this book, you will be able to accurately design moderately difficult parts and assemblies and have a firm foundation in SOLIDWORKS. Why this book? Instructors and learners will appreciate the thoughtful and well-organized layout of *A Hands-On Introduction to SOLIDWORKS 2022*. Every chapter begins with the prerequisites needed to complete the tutorials found in the chapter and a list of what you will learn. You do not necessarily need to complete the tutorials within the book in order, but make sure that you have the prerequisite knowledge before you begin. Practice modeling problems and/or quiz problems at the end of each chapter offer an extra challenge and let you practice your newfound skills. Working with realistic part models and assemblies means that questions and problems might arise as they would when you are working on your real-life projects. The author anticipates these questions and how to address them. For example, if you are in the wrong standard or not on the correct layer, or an unexpected window appears on the screen, tips and notes quickly remedy the issue. Work alongside the author using the instructional videos included for every tutorial and end-of chapter problems in the book. Information on new commands or steps appear at the beginning of each chapter. They include definitions of new features and concepts and images of how they look on the screen. Everything is clearly labeled for easy identification. Throughout the book, readers are referred to the appropriate section of the chapter for more information on the command when needed. A command index at the back of the book lists where each command can

be found for easy reference at any time.

Fundamentals of Tool Design, Fifth Edition SDC Publications

Provides an introduction to engineering graphics design using SolidWorks 2010 through step-by-step tutorials that cover such topics as part modeling, assembly modeling, drawing, revolve features, and dimensioning.

Applications, Analysis & Measurement (per ASME

Y14.5-2018) Advanced Dimensional Mgmt

Technical Drawing 101 covers topics ranging from the most basic, such as making freehand, multiview sketches of machine parts, to the advanced—creating an AutoCAD dimension style containing the style settings defined by the ASME Y14.5-2009 Dimensioning and Tolerancing standard. But unlike the massive technical drawing reference texts on the market, Technical Drawing 101 aims to present just the right mix of information and projects that can be reasonably covered by faculty, and assimilated by students, in one semester. Both mechanical and architectural projects are introduced to capture the interest of more students and to offer a broader appeal. The authors have also created extensive video training (120 videos, 15 hours total) that is included with every copy of the book. In these videos the authors start off by getting students comfortable with the user interface and demonstrating how to use many of AutoCAD's commands and features. The videos progress to more advanced topics where the authors walk students through completing several of the projects in the book. The CAD portion of the text incorporates drafting theory whenever possible and covers the basics of drawing setup (units, limits, and layers),

the tools of the Draw, Modify, and Dimension toolbars, and the fundamentals of 3D modeling. By focusing on the fundamental building blocks of CAD, Technical Drawing 101 provides a solid foundation for students going on to learn advanced CAD concepts and techniques (paper space, viewports, xrefs, annotative scaling, etc.) in intermediate CAD courses. In recognition of the diverse career interests of our students, Technical Drawing 101 includes projects in which students create working drawings for a mechanical assembly as well as for an architectural project. We include architectural drawing because our experience has shown that many (if not most) first-semester drafting students are interested in careers in the architectural design field, and that a traditional technical drawing text, which focuses solely on mechanical drawing projects, holds little interest for these students. The multidisciplinary approach of this text and its supporting materials are intended to broaden the appeal of the curriculum and increase student interest and, it is hoped, future enrollments.

Engineering Graphics with SOLIDWORKS 2016 and Video

Instruction CRC Press

Engineering Graphics with SolidWorks 2014 and video instruction is written to assist technical school, two year college, four year university instructor/student or industry professional that is a beginner or intermediate SolidWorks user. The book combines the fundamentals of engineering graphics and dimensioning practices with a step-by-step project based approach to learning SolidWorks with video instructions. Learn by doing, not just by reading. The book is divided into two parts: Engineering Graphics and

SolidWorks 3D CAD software. In Chapter 1 through Chapter 3, you explore the history of engineering graphics, manual sketching techniques, orthographic projection, Third vs. First angle projection, multi-view drawings, dimensioning practices (ASME Y14.5-2009 standard), line type, fit type, tolerance, fasteners in general, general thread notes and the history of CAD leading to the development of SolidWorks. In Chapter 4 through Chapter 8, you apply engineering graphics fundamentals and learn the SolidWorks User Interface, Document and System properties, simple parts, simple and complex assemblies, design tables, configurations, multi-sheet, multi-view drawings, Bill of Materials, Revision tables, basic and advanced features. Follow the step-by-step instructions in over 80 activities to develop eight parts, four sub-assemblies, three drawings, and six document templates. Formulate the skills to create and modify solid features to model a FLASHLIGHT assembly. Chapter 9 provides a bonus section on the Certified Associate - Mechanical Design (CSWA) program with sample exam questions and initial and final SolidWorks models. Passing the CSWA exam proves to employers that you have the necessary fundamental engineering graphics and SolidWorks competencies. Review individual features, commands, and tools for each project using the video instruction and SolidWorks Help. The chapter exercises analyze and examine usage competencies based on the project objectives. The book is designed to complement the SolidWorks Tutorials located in the SolidWorks Help menu. Desired outcomes and usage competencies are listed for each project. Know your objectives up front. Follow the step-by step procedures to achieve your

design goals. Work between multiple documents, features, commands, and properties that represent how engineers and designers utilize SolidWorks in industry. The author developed the industry scenarios by combining his own industry experience with the knowledge of engineers, department managers, vendors, and manufacturers. These professionals are directly involved with SolidWorks every day. Their responsibilities go far beyond the creation of just a 3D model.

Handbook of Engineering Practice of Materials and Corrosion SDC Publications
 Engineering Graphics with SOLIDWORKS 2016 and video instruction is written to assist the technical school, two year college, four year university instructor/student or industry professional that is a beginner or intermediate SOLIDWORKS user. The book combines the fundamentals of engineering graphics and dimensioning practices with a step-by-step project based approach to learning SOLIDWORKS with video instructions. Learn by doing, not just by reading. The book is divided into four sections: Chapters 1 - 3 explore the history of engineering graphics, manual sketching techniques, orthographic projection, Third vs. First angle projection, multi-view drawings, dimensioning practices (ASME Y14.5-2009 standard), line type, fit type, tolerance, fasteners in general, general thread notes and the history of CAD leading to the development of SOLIDWORKS. Chapters 4 - 9 explore the SOLIDWORKS User Interface and CommandManager, Document and System properties, simple machine parts, simple and complex assemblies, proper design intent, design tables, configurations, multi-sheet, multi-view drawings, BOMs, and Revision tables

using basic and advanced features. Follow the step-by-step instructions in over 80 activities to develop eight parts, four sub-assemblies, three drawings and six document templates. Chapter 10 provides a section on the Certified Associate - Mechanical Design (CSWA) program with sample exam questions and initial and final SOLIDWORKS models. Chapter 11 provides a section on Additive Manufacturing (3D printing) and its benefits and features. Understand the terms and technology used in low cost 3D printers. Review individual features, commands, and tools using the video instruction and SOLIDWORKS Help. The chapter exercises analyze and examine usage competencies based on the chapter objectives. The book is designed to complement the SOLIDWORKS Tutorials located in the SOLIDWORKS Help menu. Desired outcomes and usage competencies are listed for each project. Know your objectives up front. Follow the step-by step procedures to achieve your design goals. Work between multiple documents, features, commands, and properties that represent how engineers and designers utilize SOLIDWORKS in industry. The author developed the industry scenarios by combining his own industry experience with the knowledge of engineers, department managers, vendors, and manufacturers. These professionals are directly involved with SOLIDWORKS every day. Their responsibilities go far beyond the creation of just a 3D model.

Geometrical Dimensioning and Tolerancing for Design, Manufacturing and Inspection SDC Publications

This handbook is written per the new ASME Y14.5-2009 standard. This is the most comprehensive GD&T volume ever written by a single author. Geometric

Dimensioning and Tolerancing has the unprecedented ability to cover almost every facet of tolerancing. Time can be a limiting factor in topics to be covered in a workshop or course, but the book has it all! Although based on the rules found in the ASME Y14.5 standard, it also covers topics from other recently published standards by ASME not found in older texts. It includes step-by-step procedures for dimensioning and tolerancing parts and assemblies. It shows how to analyze the tolerances applied using both worst case and statistical analysis. This book demonstrates the connection between the application of functional geometric tolerances and its effect on manufacturability and inspection, stressing optimal ways to achieve a high-quality product at the lowest possible cost to the customer.

Mechanical Tolerance Stackup and Analysis

Amer Society of Mechanical
An essential self-teaching guide This sourcebook provides a thorough explanation of ASME 14.5, the geometric dimensioning and tolerancing standard which is used primarily to communicate engineering configurations from the designer to the manufacturer. Heavily illustrated with engineering configurations, this book includes practical examples to assess individual knowledge as well as exercises based on the Frequently Asked Questions gathered over the author's 26 years as an educator.

Study Guide for Certification of Geometric Dimensioning and Tolerancing Professionals (GDTP) in Accordance with the ASME Y14.5.2-2000 Standard SDC Publications

Engineering Graphics with SolidWorks 2010 is written to assist a technical school, two year college, four year

university instructor/student or industrial professional that is a beginner or intermediate SolidWorks user. The book combines the fundamentals of engineering graphics and dimensioning practices with a step-by-step project based approach to learning SolidWorks with an enclosed 1.5 hour multimedia CD. Learn by doing, not just reading! The book is divided into two parts:

Engineering Graphics and SolidWorks 3D CAD Software. In chapter 1 through chapter 3, you explore the history of engineering graphics, manual sketching techniques, orthographic projection, isometric projection, multi-view drawings, dimensioning practices and the history of CAD leading to the development of SolidWorks. In chapter 4 through chapter 8, you apply engineering graphics fundamentals and learn the SolidWorks User Interface, Document and System properties, simple parts, simple and complex assemblies, design tables, configurations, multi-sheet, multi-view drawings, Bill of Materials, Revision tables, basic and advanced features. Follow the step-by-step instructions in over 70 activities to develop eight parts, four sub-assemblies, three drawings, and sex document properties. Formulate the skills to create and modify solid features to model a 3D FLASHLIGHT assembly. Chapter 9 provides a bonus section on the Certified SolidWorks Associate CSWA program with sample exam questions and initial and final SolidWorks Models. Passing the CSWA exam proves to employers that you have the necessary fundamental engineering graphics and SolidWorks competencies. Review individual features, commands, and tools for each project with the book's 1.5 hour multimedia CD and SolidWorks Help. The project exercises analyze and examine

usage competencies based on the project objectives. The book is designed to compliment the SolidWorks Tutorials located in the SolidWorks Help menu. Each section explores the SolidWorks Online User's Guide to build your working knowledge of SolidWorks. Desired outcomes and usage competencies are listed for each project. Know your objectives up front. Follow the step-by-step procedures to achieve your design goals. Work between multiple documents, features, commands, and properties that represent how engineers and designers utilize SolidWorks in industry. The authors developed the industry scenarios by combining their own industry experience with the knowledge of engineers, department managers, vendors, and manufacturers. These professionals are directly involved with SolidWorks every day. Their responsibilities go far beyond the creation of just a 3D model.

Geometric Dimensioning and Tolerancing: Visual Glossary

Industrial Press Inc.

"This textbook reflects new symbology, rules and basic principle revisions that are contained in ASME Y14.5-2018. It shows how to interpret design drawings and CAD representations of product definitions that use the ASME Y14.5-2018 standard. It also explains step-by-step procedures to apply the new Y14.5-2018 practices and allows dimensioning and tolerancing professionals to express their design

requirements more clearly. The results are that: requirements are more specific in conveying functional tolerancing needs, products can be more easily manufactured, and appropriate inspection techniques are clarified."-- Back cover.

SOLIDWORKS 2017 in 5 Hours with Video Instruction SDC Publications

Introduction to Product Design and Development for Engineers provides guidelines and best practices for the design, development, and evaluation of engineered products. Created to serve fourth year undergraduate students in Engineering Design modules with a required project, the text covers the entire product design process and product life-cycle, from the initial concept to the design and development stages, and through to product testing, design documentation, manufacturability, marketing, and sustainability. Reflecting the author's long career as a design engineer, this text will also serve as a practical guide for students working on their capstone design projects.

Technical Drawing for Product Design CRC Press

With an extensive glossary of key terms and concepts, this volume presents fundamental principles and theories in the function, application, management and design of 2 and 3D CAD systems. It also provides useful end-of-chapter review questions.