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Between the technology that powers our devices and the visual and industrial

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Dan Saffer, a senior interaction designer at Adaptive Path, leads us through an exploration of this emerging discipline. Published this month, Saffer's new book, Designing for Interaction, is a muchneeded primer on the topic, helping us understand the design of interactive systems.

Designing for interaction door Dan Saffer -Managementboek.nl Dan has designed a wide range of products, from Web sites to interactive TV services, from mobile and medical devices, to touchscreens, gestural interfaces, and robots. His clients have included Fortune 100 companies, government agencies, and startups.

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Dan Saffer has worked for the last decade in the digital medium as a webmaster, producer, developer, copywriter, creative lead, information architect, and interaction designer. He is currently a...

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Interaction design is the art of facilitating interactions between humans through products and services.

Designing for Interaction

Design

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Dan Saffer is a Director of Interaction
Design at Smart Design. He is the author
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This thought-provoking new edition of Designing for Interaction offers the perspective of one of the most respected experts in the field, Dan Saffer. This book will help you learn to create a design strategy that differentiates your product from the competition